

Winterfest 2010

Intergalactic Human Sled Race Championship

Rules and Regulations

January 29th, 2010 8:00pm-10:00pm
Registration starts at 7:00pm

Prizes

- ❖ *1st, 2nd and 3rd places prizes and a Spirit award.*

Entry Fee

- ❖ This year the event is free.

Course

- ❖ The total course length is approximately thirty (40) yards straight-away.

Teams

- ❖ A complete team will consist of six (6) participants. Four (4) pulling the sled, one (1) rider, and one (1) musher [rides on the back of sled].
- ❖ All team members must have submitted a signed waiver/release document to be eligible to race.
- ❖ Teams are encouraged to wear a team costume.

Equipment

- ❖ *The sled* – will be provided and may not be altered in any way.
- ❖ *Harness* - will be provided and rigged to the sled.
- ❖ *Footwear/Clothing*–spikes are prohibited. Other footwear/clothing may be deemed impermissible for safety reasons at the discretion of the event organizers..

Rules

- ❖ The race will be run in a timed format. Teams will race twice and an average of their times will be used for the final calculations.
- ❖ The entire team must start behind the starting line.
- ❖ The “Musher” may push-start the sled up to the start line.
- ❖ Once the sled has crossed the start, the “Musher’s” feet must remain on the sled in order not to aid the sled across the finish line.
- ❖ The entire team must stay within the race lanes. Any team, or part there of, that goes out of boundary may be disqualified.
- ❖ The “Rider” must remain on the sled for the entire race.
- ❖ Any infraction of the above rules may result in team disqualification.